Game Related Links Shared During the December 11th Elluminate Webinar: Teaching with Online Games

Ohio University’s Second Life Research:


Future-Making Serious Games Blog:

http://elianealhadeff.blogspot.com/

Library Game Lab of Syracuse:

http://gamelab.syr.edu/

Educational Games Research Blog at MIT:


Augmented Reality Blog:

http://education.mit.edu/drupal/ar

An enterprise simulation platform for education: Building a world game for pre-college students with Microsoft ESP:

PEW Research Study:


Contemporary Issues in Technology and Teacher Education:

http://www.citejournal.org/vol8/iss2/editorial/article1.cfm

Active Learning Blog Carnival:

http://activelearningcarnival.blogspot.com/

Connecting Informal and Formal Learning Experiences in the Age of Participatory Media- an article by Dr. Gibson:
http://www.globalchallengeaward.org/managementteam/david_gibson.attachment/social/Social%20Media.doc

Wiki on Medical Gaming:

https://wiki.usask.ca/display/db/Medical+Games

Math and Science Interactive Activities:

http://www.shodor.org/interactivate/activities/
Sim School- a classroom simulator for teachers:

http://www.simschool.org

PowerPoint Games:


http://jc-schools.net/tutorials/PPT-games/

Remote Sensing Games:

http://science.hq.nasa.gov/kids/imagers/amelia/

A Sample Science Game:

http://science.hq.nasa.gov/kids/imagers/intro/story.html

A Useful Interactive Programming Language:

http://www.alice.org/

Martin Carlisle’s page:

http://martincarlisle.com

For Science and Physics:

http://fantasticcontraption.com/

Training in a virtual environment:

http://play2train.hopto.org/


Immersive Education Initiative at Media Grid:

http://www.ImmersiveEducation.org/

Shared Games:

http://www.quia.com/shared/

High School Science and Medical Science Games:

https://wiki.usask.ca/display/db/Medical+Games

Science PowerPoints:

http://science.pppst.com/index.html
Statistics for a fact based world view:

http://www.gapminder.org/

http://www.ted.com/index.php/talks/hans_rosling_shows_the_best_stats_you_ve_ever_seen.html (Talk about using Gap Minder)

Digital Media for the Classroom and Professional Development:

http://www.teachersdomain.org/

Case Studies Related to Teaching Science:

http://ublib.buffalo.edu/libraries/projects/cases/case.html

Training Games and Interactive Experiential Strategies:

http://www.thiagi.com/

Project Wonderland:

https://lg3d-wonderland.dev.java.net/

An Easy Game Creator:

https://wiki.usask.ca/display/db/Easy+Game+Creators

There- An Online Virtual World:

http://www.there.com/

IMMEX News:

http://www.immex.ucla.edu/

Serious Game Creators:

https://wiki.usask.ca/display/db/Serious+Game+Creators

One of Dr. Gibson’s favorite Web Resources:

http://www.globalchallengeaward.org

Earth Science and Geography Resource:

http://webs.cmich.edu/resgi/default.asp

Teaching Problem Solving and Thinking Skills:

http://learningworksforkids.com/